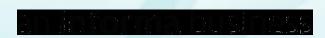


## Part 3: Advancements in Adult Learning





## Chapter 9: New Perspectives on Andragogy



# The Learner's Need to Know

## **\*How learning will be conducted?**

## **What learning will occur?**

## **Why learning is important?**





# Self-Directed Learning

### \*2 Conceptions of self-directed learning

- 1. Self-teaching
- 2. Personal autonomy

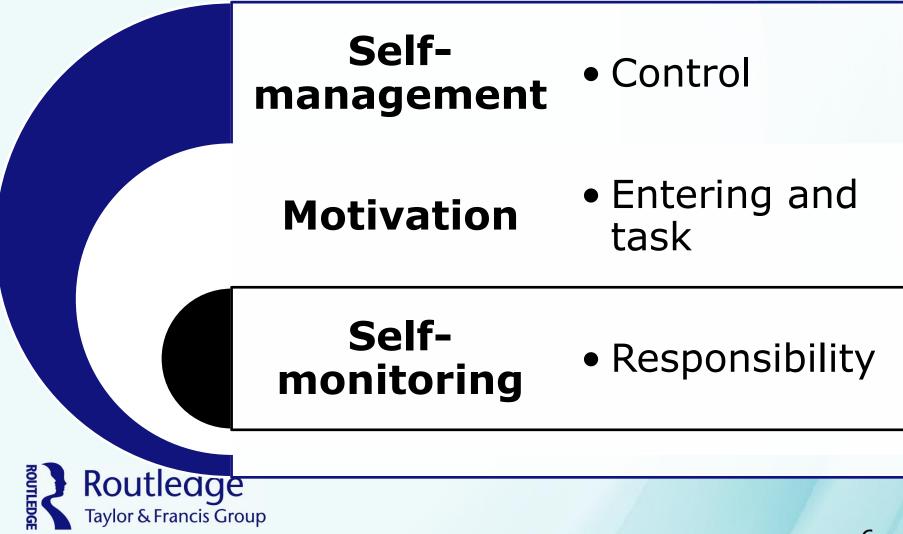




## **Grow's Stages in Learning Autonomy**

Grow's Stages in Learning Anatomy			
Stage	Student	Teacher	Examples
Stage 1	Dependent	Authority, coach	Coaching with immediate feedback, drill. Informational lecture. Overcoming deficiencies and resistance
Stage 2	Interested		Inspiring lecture plus guided discussion. Goal-setting and learning strategies.
Stage 3	Involved	Facilitator	Discussion facilitated by teacher who participates as equal. Seminar. Group projects.
Stage 4		Consultant, delegator	Internship, dissertation, individual work or self-directed study group.

## Garrison's Model of Self-Directed Learning



# Locus of Control

### Defined

 People attribute the cause or control of events to themselves or to an external environment

#### Internal

Attribute control of events to themselves

#### \*External

Attribute control to outside forces



# **Prior Experiences of the Learner**

### \*Adults' experiences shape and inhibit new learning

#### Research

- "Single-loop" vs. "double-loop" learning
- "Knowing-in-action" vs. "reflection-in-action"
- Schema theory
- Information processing
- Memory research
- Constructivism



## Learner Experience Research: Single-Loop vs. Double-Loop Learning

#### **Single-Loop Learning**

 Learning that fits prior experiences and existing values, which enables the learner to respond in an automatic way



#### **Double-Loop Learning**

- Learning that does not fit the learner's prior experiences or schema.
- Requires learners to change their mental schema in a fundamental way

## Learner Experience Research: Knowing-in-action vs. Reflection-inaction

#### **Knowing-in-action**

 The somewhat automatic responses based on a person's existing mental schema that enable him or her to perform efficiently in daily

#### actions Routledge Taylor & Francis Group

#### **Reflection-in-action**

 Process of reflecting while performing to discover when schema are not appropriate & changing those schema when appropriate

## **\*Schema Theory**

- Schema are the cognitive structures that are built as learning and experiences accumulate and are packaged in memory
- Result = Improved individual and organizational learning and performance



## **\*Information Processing**

- Prior knowledge acts as a filter to learning through attentional processes
- Result = Learners pay more attention to learning that fits with prior knowledge schema



### Memory Research

- 3 components of memory
  - ✓ Sensory
  - ✓ Short-term
  - ✓ Long-term
- Experience affects sensory memory through the process of attention and selecting what information to process



### \*Constructivism

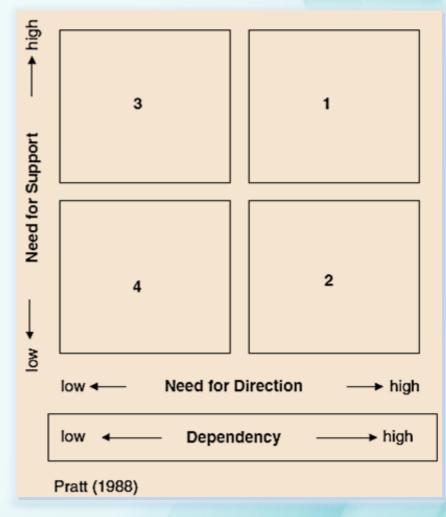
- All knowledge is context bound, and that individuals make personal meaning of their learning experiences
- New information must be related to other existing information in order for learners to retain and use it



# **Readiness to Learn**

- Adults become ready to learn when their life situation creates a need to know
- The more adult learning professionals can anticipate & understand adults' life situations & learner readiness, the more effective they can be





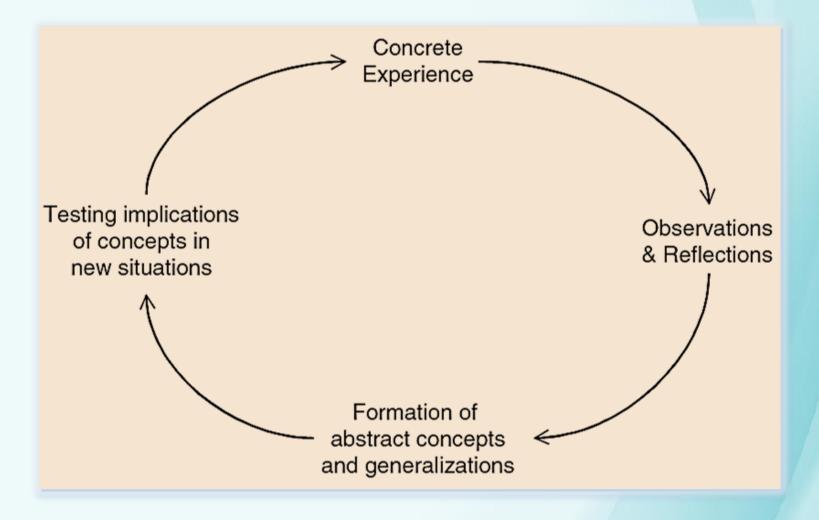
## Orientation to Learning and Problem Solving

#### Kolb's 4 Steps in Experiential Learning Cycle

- 1. Concrete experience
- 2. Observations and reflection
- 3. Formation of abstract concepts and generalization
- 4. Testing implications of new concepts in new situations



# **Kolb's Experiential Learning Model**





# **Motivation to Learn**

## \*Assumption of Andragogy

 Adults tend to be more motivated toward learning that helps them solve problems in their lives or results in internal payoffs

### **\*Wlodowski's 4 Factors of Adults'** Motivation to Learn

- 1. Success
- 2. Volition
- 3. Value
- 4. Enjoyment





# Motivation to Learn (cont.)

### **\*3 Motivation Factors of Expectancy** Theory

- Valence
  - ✓Value a person places on the outcome
- Instrumentality
  - Probability that the valued outcomes will be received, given that certain outcomes have occurred
- Expectancy
  - ✓ Belief a person has that certain efforts will lead to outcomes that get rewarded



# Motivation to Learn (cont.)

Characteristics and Skills of Motivating Instructors (Wlodowski, 1985)

- 1. Expertise: The power of knowledge and preparation
  - Knows something beneficial to adults
  - Knows it well
  - Is prepared to convey it through an instructional process
- 2. Empathy: The power of understanding and consideration
  - Has a realistic understanding of learner's needs and expectations
  - Has adapted instruction to the learner's level of experience and skill development
  - Continuously considers learners' perspectives
- 3. Enthusiasm: The power of commitment and animation
  - Cares about and values what is being taught
  - Expresses commitment with appropriate degrees of emotion, animation, and energy
- 4. Clarity: The power of language and organization
  - Can be understood and followed by most learners
  - Provide for learners a way to comprehend what has been taught if it is not clear in the initial presentation



# **Reflection Questions**

- 1. Report on a personal experience confirming the principle Learners need to know.
- 2. Report on a personal experience confirming the principle Self-directed learning.
- 3. Report on a personal experience confirming the principle *Prior experience of the learner*.
- 4. Report on a personal experience confirming the principle *Readiness to learn*.



## **Reflection Questions (Cont.)**

- 5. Report on a personal experience confirming the principle Orientation to learning problem solving.
- 6. Report on a personal experience confirming the principle *Motivation to learn*.

